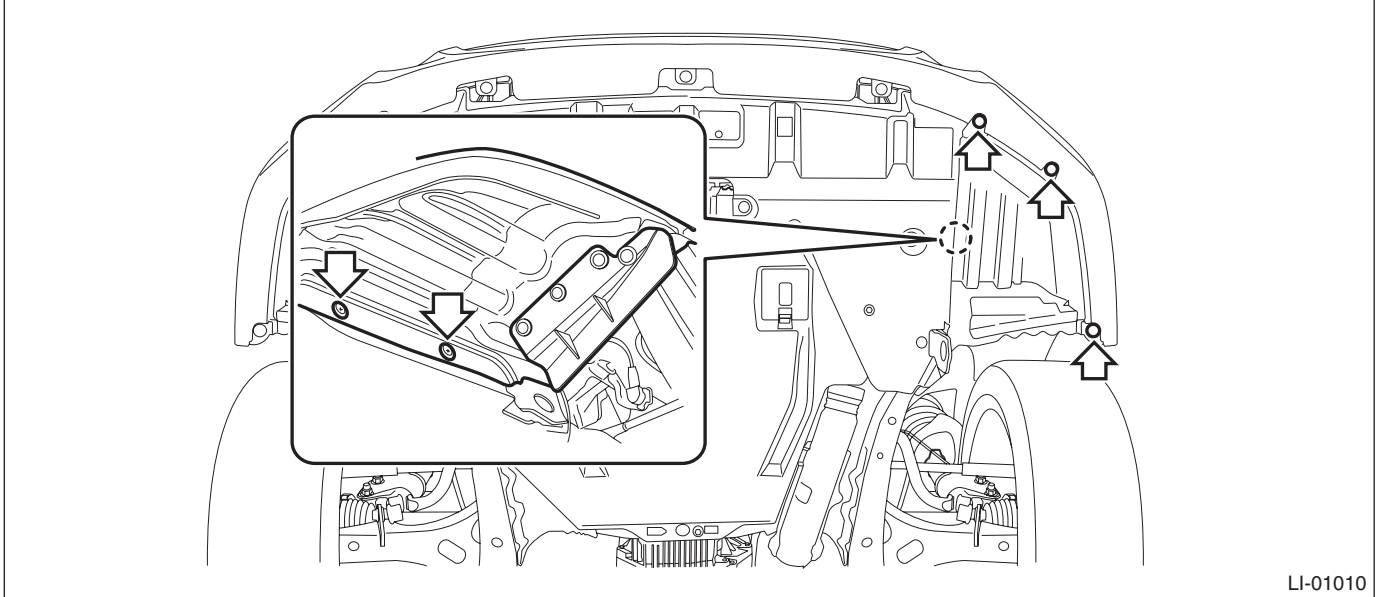


18.Front Fog Light Assembly

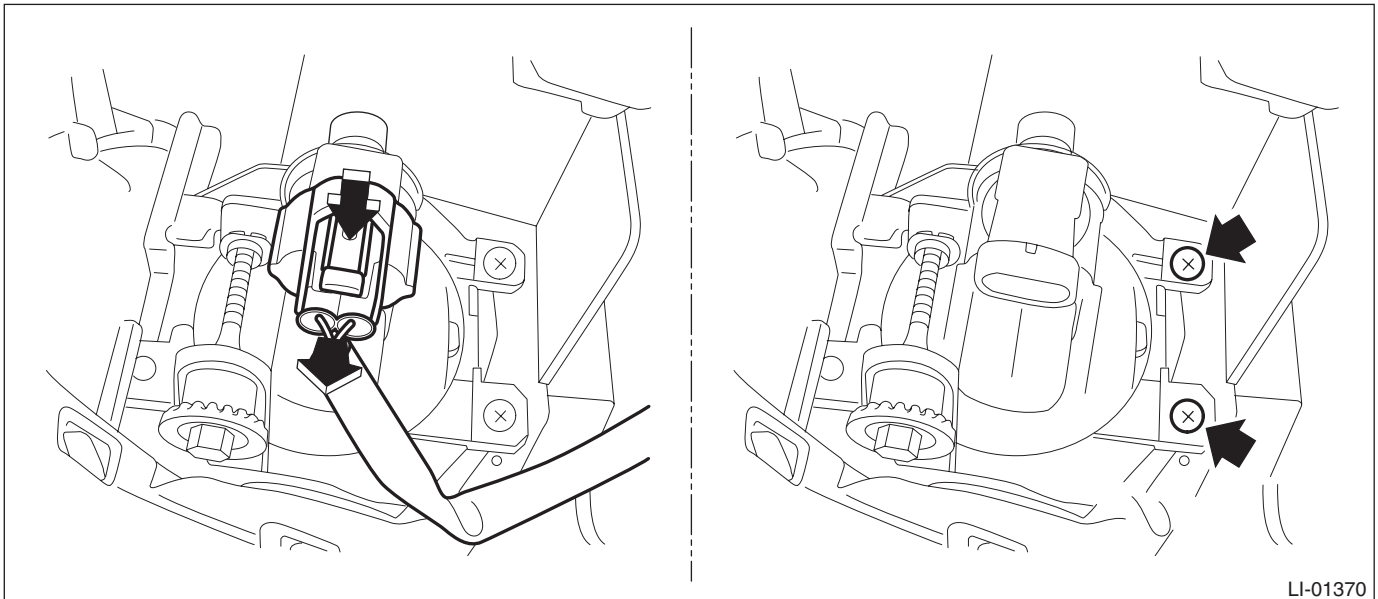
A: REMOVAL

1. SEDAN MODEL

- 1) Disconnect the ground cable from battery.
- 2) Remove the clips and turn over the front end of front mud guard.

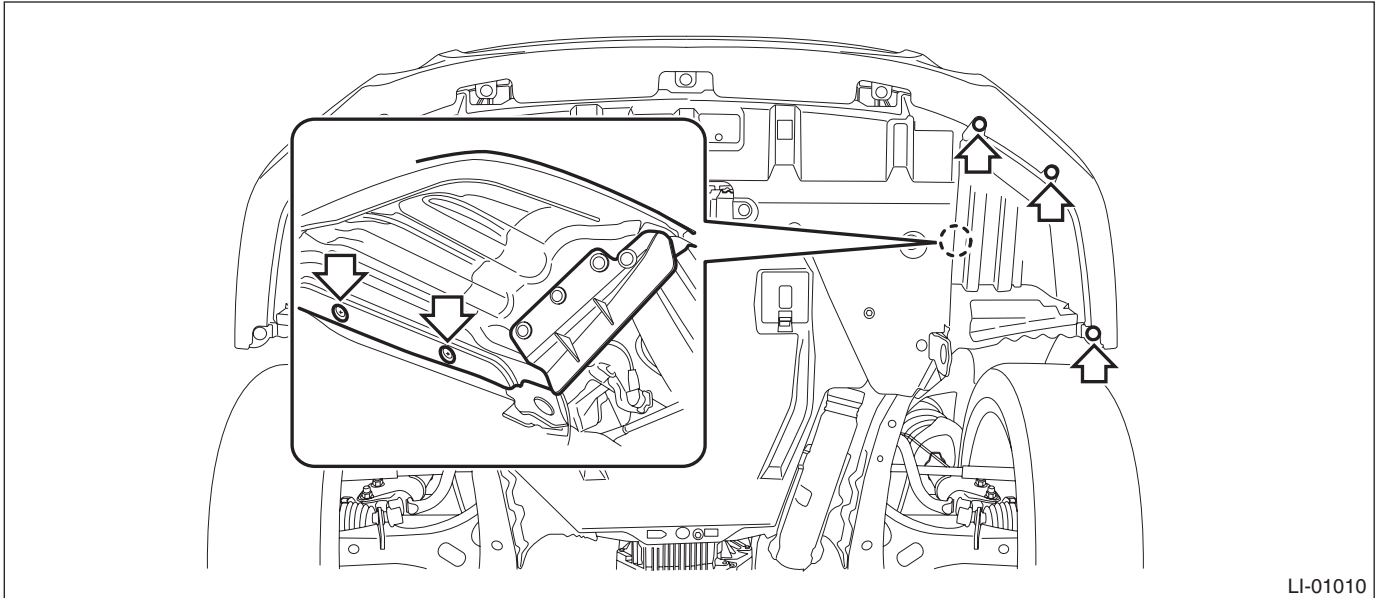


- 3) From the bottom of bumper face, remove the front fog light assembly.
 - (1) Disconnect the connector.
 - (2) Remove the screws, and remove the front fog light assembly.



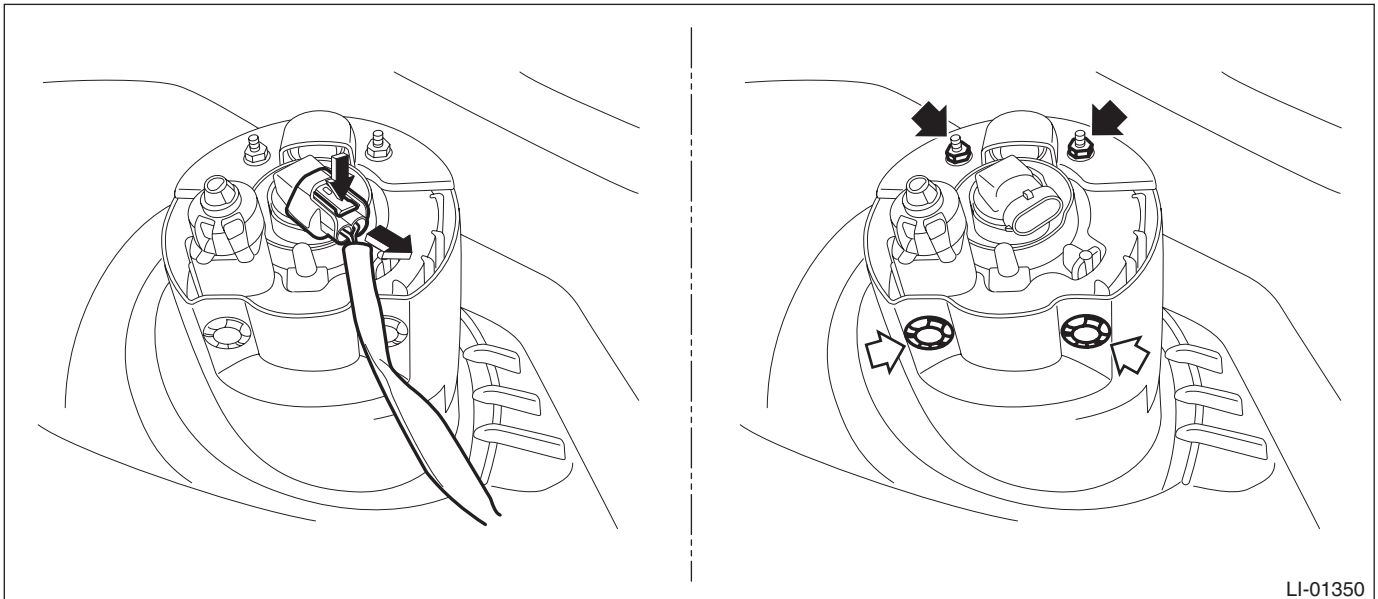
2. OUTBACK MODEL

- 1) Disconnect the ground cable from battery.
- 2) Remove the clips and turn over the front end of front mud guard.



LI-01010

- 3) From the bottom of bumper face, remove the front fog light assembly.
 - (1) Disconnect the connector.
 - (2) Remove the nuts and clips, and remove the front fog light assembly.



LI-01350

B: INSTALLATION

- 1) Install each part in the reverse order of removal.

Tightening torque:

Front fog light assembly: 7.5 N·m (0.76 kgf-m, 5.5 ft-lb)

- 2) Adjust the fog light beam. <Ref. to LI-42, FOG LIGHT AIMING, ADJUSTMENT, Front Fog Light Assembly.>

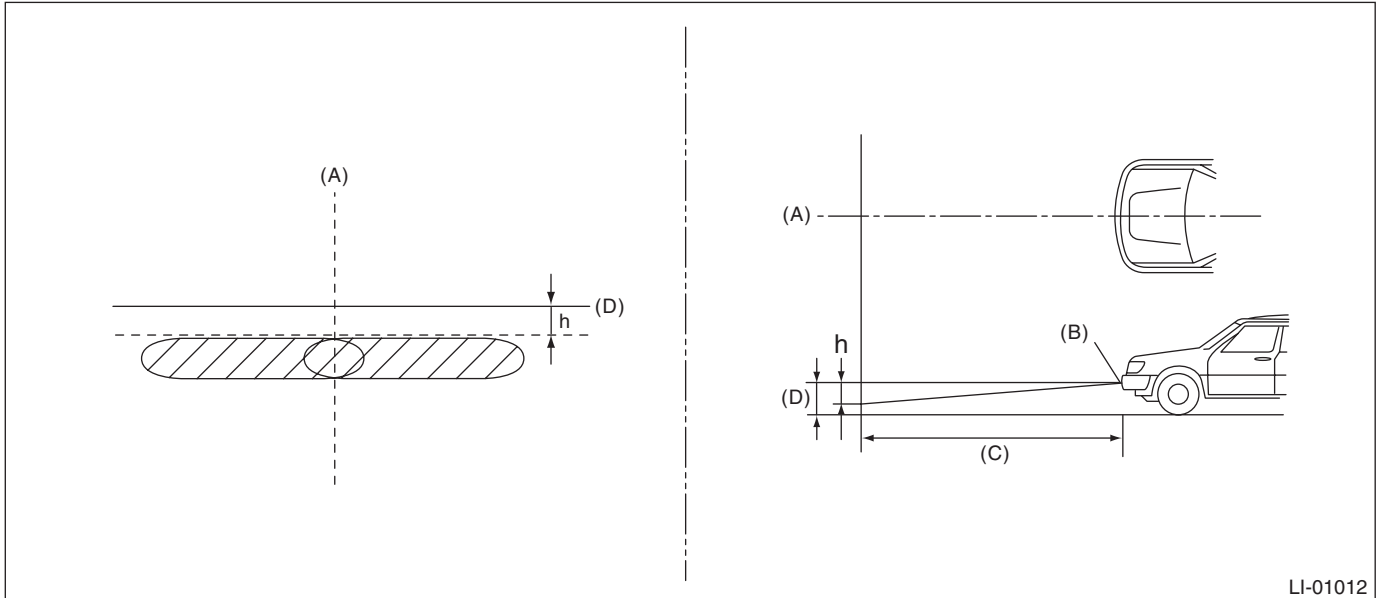
Front Fog Light Assembly

LIGHTING SYSTEM

C: ADJUSTMENT

1. FOG LIGHT AIMING

- 1) Before checking the fog light beam level, be sure of the following:
 - The area around the fog light has not sustained any accident, damage or other type of deformation.
 - Vehicle is parked on a level surface.
 - The inflation pressure of tires is correct.
 - Vehicle's fuel tank is fully filled.
- 2) Bounce the vehicle several times to normalize the suspension.
- 3) Make certain that someone is seated in the driver's seat.
- 4) Place the vehicle with the front end facing to the measurement panel.



(A) Vehicle center

(C) 3 m (10 ft)

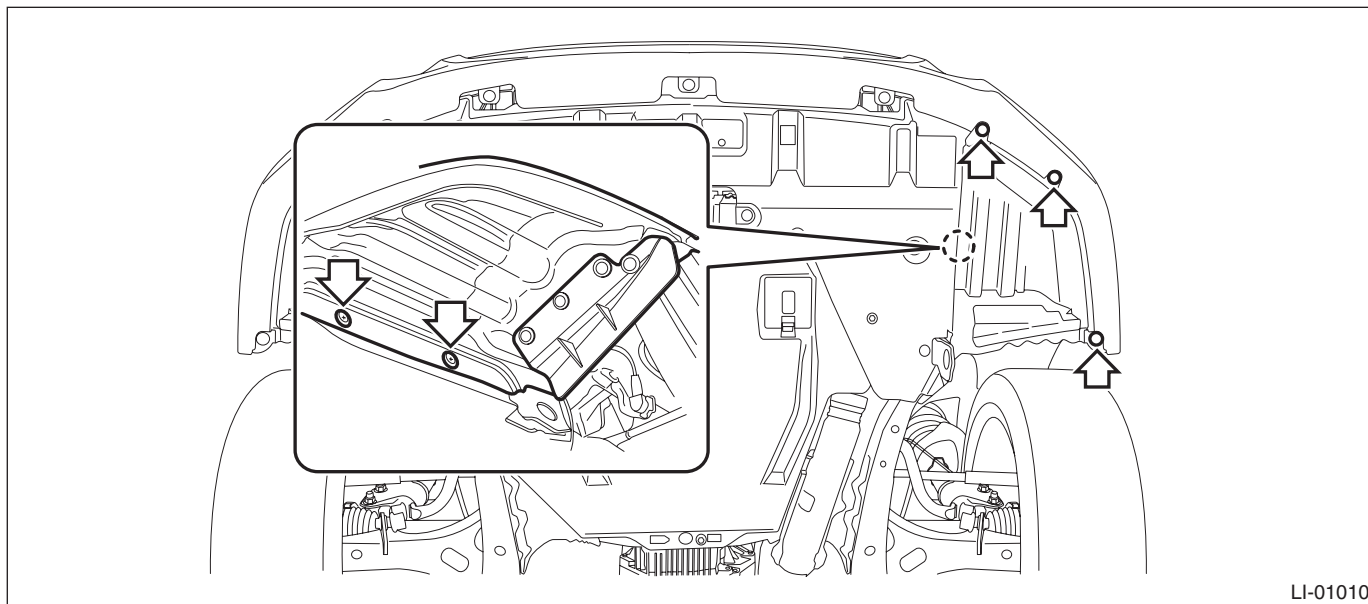
(D) Height of fog light center

(B) Bulb center marking

h mm (in) at 3 m (10 ft)
40 (1.58)

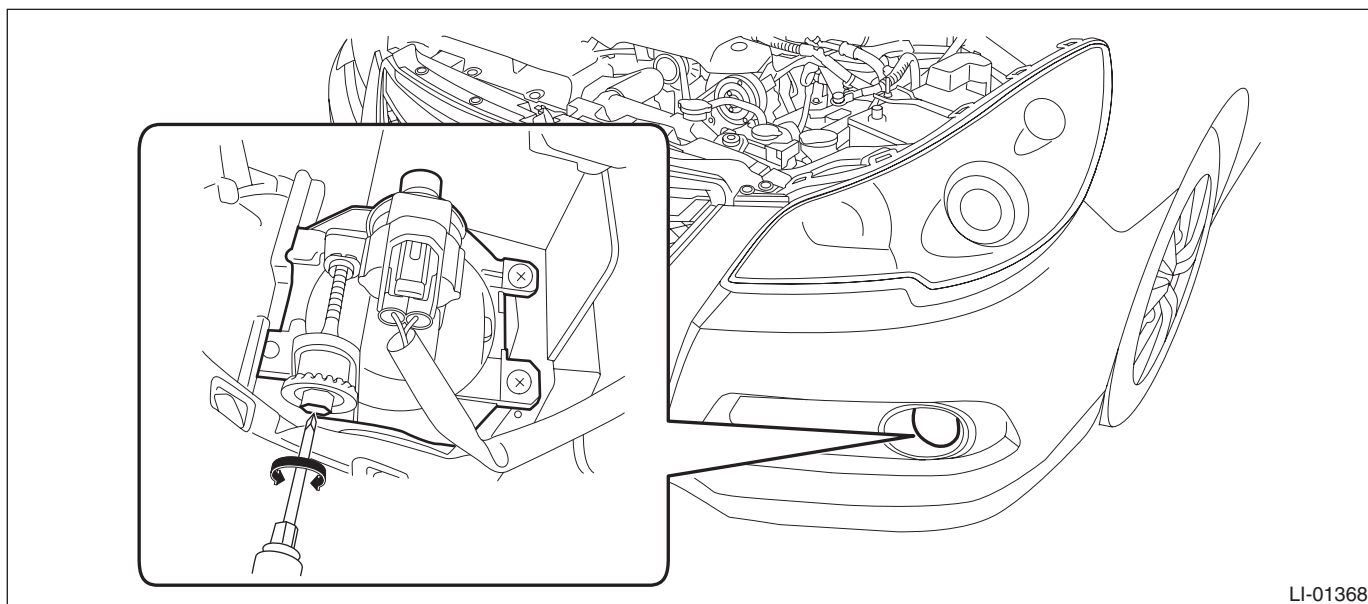
5) Adjust the fog light beam.

(1) Remove the clips and turn over the front end of front mud guard.



(2) Adjust the beam direction by turning the aiming screw from the bottom of front bumper face.

- Sedan model



Front Fog Light Assembly

LIGHTING SYSTEM

- OUTBACK model

